

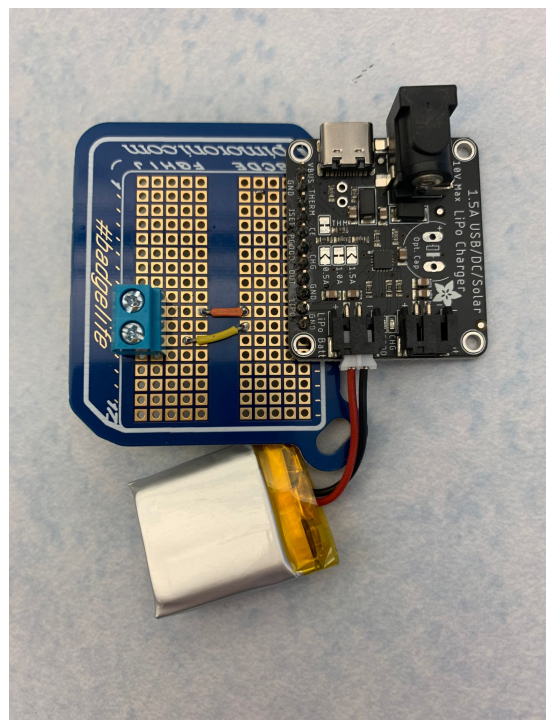


P21389: "Bug Torch"

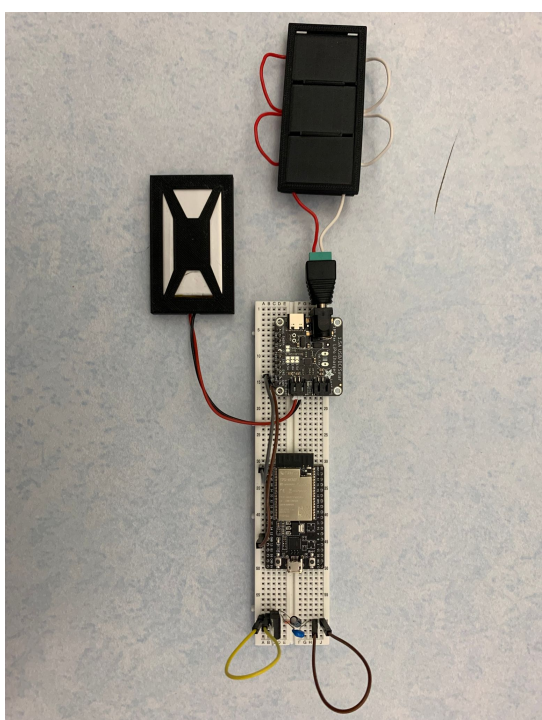
Background

The Bug Torch system attempts to solve the problem of messy maintenance of existing pest-detering citronella torches and produce a system that will not need to be replaced every season. Using an automatic refilling process torch maintenance will be cleaner and more convenient.

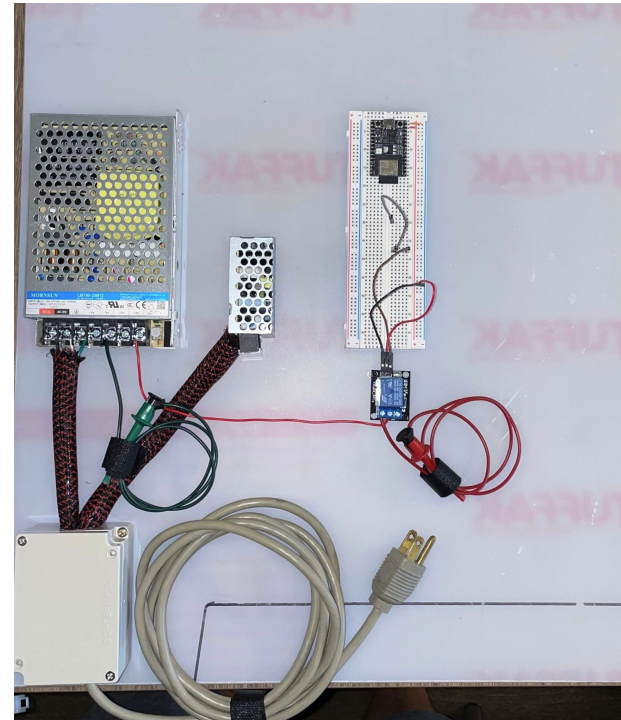
Subsystems



LiPo Charger with LiPo Battery



Solar Power with ESP32



Base Station



Pump Hooked with Fuel Tank

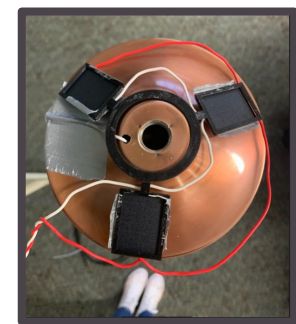
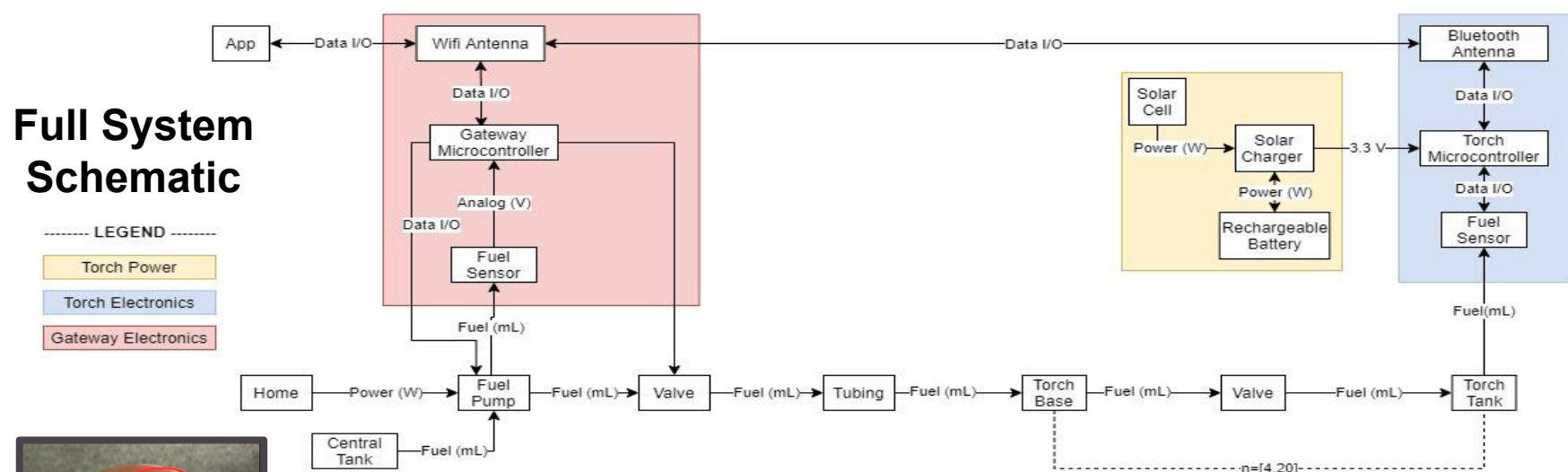


Capacitive Sensor



CAD Model of Valve

Final Design



Solar Assembly



Full System Assembly

The final design included a single torch assembly which can pump water from a central tank to the torch. A preliminary app design was also delivered to the client.

RIT

Kate Gleason
College of Engineering
Multidisciplinary
Senior Design

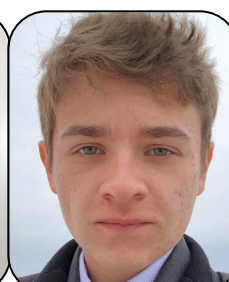
Special thanks to:

- Joe Panullo, Client
- Todd Goldstien, BugTorch Engineer
- Don Pophal & Linda Marshall, MSD Guides
- Elizabeth DeBartolo, MSD Program Coordinator
- Carlos Barrios & Tim Landschoot, RIT Professors
- Gary Hodenius, MSD Machine Shop Specialist

BugTorch
Team



Jason Stiller (ME)



Owen Straub (EE)



Ben Kemnitzer (ME)



Yoon Kim (CE)



Bryn Stricker (EE)

Requirements

Customer: Integrated smartphone app, does not use ground wires, capable of autonomous/wireless operation.

Engineering: Microcontrollers must communicate over at least 100 feet and with a central server, torches refill automatically based on sensor data, torches do not overflow.

| Requirements | Performance Metric | Satisfied? |
|--------------------------------|---------------------------------------|------------|
| Integrated app/monitor torches | Communication distance | Yes |
| No underground wires | Minimize maintenance | Yes |
| Scales to 20 torches | 4 torches operational | ??? |
| Autonomous operation | 8 hours operation with no interaction | Yes |

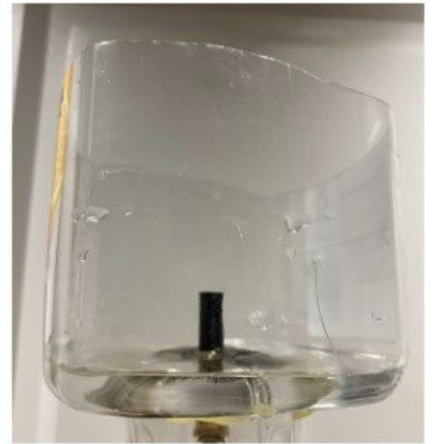
Testing



Test 1a: Customer Provided Valve



Test 1b: Modified Customer Valve



Test 1c: Team 3D Printed Valve

Comparing the custom designed flow control valve to the model provided by the client.



Thread testing for new torch body

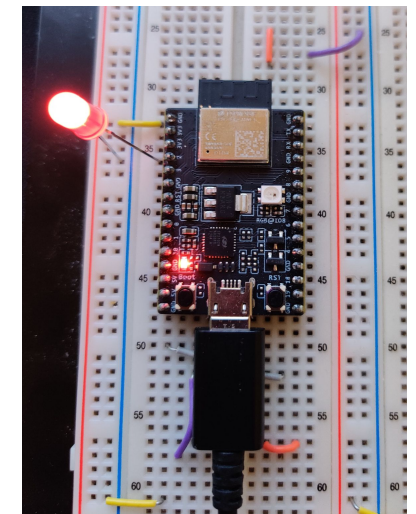
ESP32 Web Server

GPIO state: ON

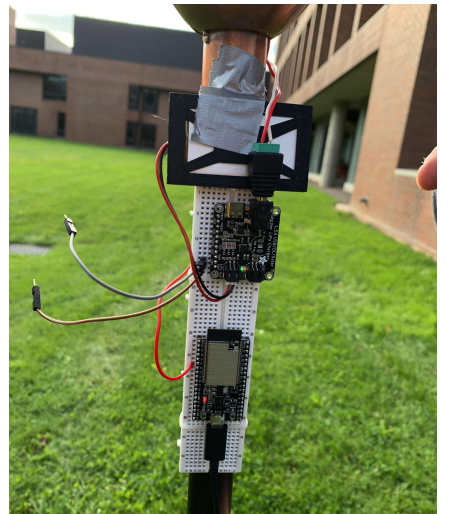
ON

OFF

ESP32 web app to turn on and off the LED which will correlate to torch pump



ESP32 test with manual control to turn on and off LED through web app



Testing solar system outside to power on the ESP32

Performance

- The team was able to achieve wireless transmission of torch data.
- The microcontroller received viable power from a solar energy source.
- No ground wires were used in the design.
- Torch fuel level could be read as a binary value.



Challenges

- Fuel Valve sealing.
- Capacitive sensor debug.
- Microcontroller selection.
- Citronella Burning Approval through EHS
- LiPO Battery charging/discharging.
- Threaded connections in torch body.
- Bent/warped base parts.
- Modifying the design to use citronella oil.

For more information, visit the team's Confluence page using this QR code:

