**Plan for Today**

* Iterate Functional Decomposition
* Concept Generation
* Review Selection Criteria

**Art’s Feedback on Functional Decomposition**

* Maybe clarify mark paper?
* Keep it solution independent
* Maybe reword medium? - interface?
* Change the art utensil -> break it into two paths (one that the machine does it and one that the device does it)
* Maybe add joysticks or different
* Identify paper move to under add paper
* Might need to add more layers to get more specific
* Something just doesn’t seem right
  + Maybe interact wil
  + Start new design
    - Don’t need to branch on every level
  + Interact with machine is human side of it
  + Mark the paper is the machine side of it
  + Need to add set up the device
  + Look at a function and determine if there are multiple ways to do it
    - I.e. input -> branch for joystick

**Iterated on functional decomposition and transfer diagram:** <https://app.diagrams.net/#G1QwXo1nqkz9oBxXGWxojErDYEeBFeAf2a>

**Concept Generation:** <https://docs.google.com/spreadsheets/d/1wIe3KIg6Eyx5oSvm42PFILMjWZVrjEimgBEFvHHcOU0/edit#gid=0>

**Art’s Feedback x2**

* Move calibrate to the second level
* Looks good
* Remember ERs, CRs, Function Decomposition are all changing documents